**ANIMAL INFO**

**1.**

Create an empty object called animal.

**2.**

Add species, name, legs, color, age properties for the animal object and fill out.

**3.**

Add a method named bark which returns sound of animal. For example it is “woof woof” for dogs.

**4.**

Print the dog object on the console

**5.**

Set new property to the object: breed, should use species as prefix.

**6.**

Inside object, create a method getAnimalInfo which return breed, name and age of the animal in a string.

**7.**

Inside object, create a method called calcAge, returning humanAge as a property of this object.

Remember our first day Project; animal years.

Calculate humanAge according to the dog age. The formula looks like:

if it is 2 years old or more,

humanAge = (2 \* 10.5) + (dogAge-2)\*4;

if it is 1 years old, returns only 10,5 for humanAge.

**8.**

Refactor getAnimalInfo to return this string:

Example result string: “My name is *Max*, i am a *dog-terrier*. I am *33* years old in human years which is *5* years old in *dog* years.”

Finally call your calcAge function and getAnimalInfo function to see the result string in console.

Good luck!